

Estimating Effort and Cost in Software Projects

-

ISBSG A Multi-Organizational Project Data Repository for Project Estimation And Benchmarking

IEEE Computer Society
Buenos Aires, Argentina
9 and 10 May 2007

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Ice Bag



ISBSG

About ÉTS



- One of Canada's leading schools of Engineering
- ÉTS motto is 'Engineering for Industry'.
- Over 4500 students, 125 professors, 25 internal senior lecturers and approximately 200 external lecturers.
- In 2005 only students completed about 2400 paid industrial internships in over 900 companies.
- A member of the Université du Québec network of establishments.
- Located in downtown Montreal, Canada



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ÉTS Engineering Programs

Undergraduate Programs (7)

- Construction Engineering
- Production Engineering
- Electrical Engineering
- Mechanical Engineering
- Logistics and Operations Engineering
- Software Engineering
- IT Engineering



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ETS Software Engineering Lab.

- Recognized world-wide in software engineering for:
 - Building consensus in software engineering
 - Leadership of world-wide initiatives
 - Strong applied research focus
- Over 800 publications and contributions over roughly the past 15 years
- www.gelog.etsmtl.ca

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Software Engineering

- Sample of R & D topics:
 - Guide to the Software Engineering Body of Knowledge (SWEBOK)
 - Second generation of functional size methods: COSMIC
 - Estimation models
 - Quality engineering
 - Risk of measurement programs
 - Metrology
 - Software Maintenance Maturity Model
 - International Standards Development

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Agenda

- Principles of Credible Estimation ←
- Overview of Software Functional Sizing
- Overview of ISBSG
- Overview of the Repository
- An example of using ISBSG for Duration Estimation
- Conclusion

How do you build your estimates?

- How do you build estimates in your organization?
- What are the inputs to your estimates?
- Is your estimation process documented?
- Do you collect and use historical data?
- Do you collect data that is never used?
- What is the reliability of this data?
- Do you track your estimates?
- How do you size the amount of work to be done?
- Are the quality of your estimates very much based on the competency of a few key people in your organization?

What is software engineering ?

- IEEE 610.12:
 - (1) The application of a systematic, disciplined, **quantifiable** approach to the development, operation, and maintenance of software; that is, the application of engineering to software.
 - (2) The study of approaches as in (1).

Many Commercial Estimation Tools on the Market

- **Many well-known commercial tools:**
 - **Checkpoint**
 - **Project Workbench**
 - **PQM Plus**
 - **SLIM**
 - ...
- See O. Mendes, A. Abran and P. Bourque. *Function Point Tool Market Survey*. Université du Québec à Montréal, 1996 Available at www.lrgl.uqam.ca/publications/pdf/204.pdf

What is the result?

- ⊙ Lots of numbers, graphs, nice slide presentation,
- ⊙ Industry data often not verifiable,
- ⊙ “Black box” approach,
- ⊙ Bottom line: everybody sees what they want to see...
- ⊙ See Abran, A., Ndiaye, I., and Bourque, P. Evaluation of a Black-Box Estimation Tool: A Case Study, *Software Process: Improvement and Practice*, 2007, 12(2): 199-218.

Mixed PUBLISHED Results for Software Cost Models...

- Panoply of software cost models
- Several studies have been conducted to assess the accuracy of these models on various databases
- However, no study has proven the superiority of any models excepted for limited applications
- Often small data samples

Underlying Principles of CREDIBLE Estimation - 1

As defined in Park *et al.* (94):

« Estimates are made by people, not by models. They require reasoned judgments and commitments to organizational goals that **CANNOT** be delegated to any **AUTOMATED** process ».

Underlying Principles of CREDIBLE Estimation-2

« All estimates are based on **COMPARISONS**. When people estimate, they evaluate how something is like, and how something is unlike, things that they or others have seen before ».

Underlying Principles of CREDIBLE Estimation-3

« Before people can estimate, they must acquire knowledge. They must collect and quantify information from other projects, so that they can place their comparative evaluations on **DEMONSTRABLY SOUND FOOTINGS**».

These Principles Imply:

- To be **CREDIBLE**, an estimation process must inherently be **WHITE-BOX**.
- Software project estimation which has been plaguing the industry for years can only be solved through a **COOPERATIVE DATA COLLECTION EFFORT**.
- Much research still has to be done.

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Size of what ...

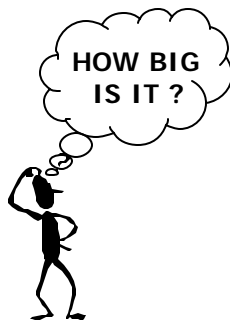
Project Size

**The total effort,
estimated or actual in
work-hours or staff-
months**

Software size

**the size of the
requirements (functions)
or of the deliverables
(modules, lines of code)**

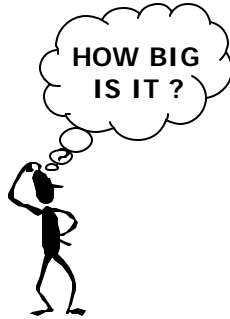
Context...



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Software size measurement



TECHNICAL

Mmm... so many programs, so many lines of code...

- Meaningful to the technical staff,
- Meaningless to management,
- Poor portability,
- Only known precisely when too late to use

FUNCTIONAL

Mmm... so much functionality delivered to the users...

- Meaningful to management,
- Meaningful to technical staff,
- Portable,
- Can be measured early on,
- Must be independent from effort, method or technology

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The 'Functional Size' of software

➤ **ISO/IEC/JTC1/SC7 Standard #14143 definition:**

“ Functional Size : A size of software derived by quantifying the functional user requirements”

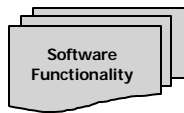
An analogy...



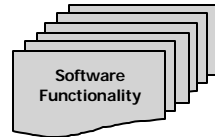
2000 sq. ft.



4000 sq. ft.



500 cfsu

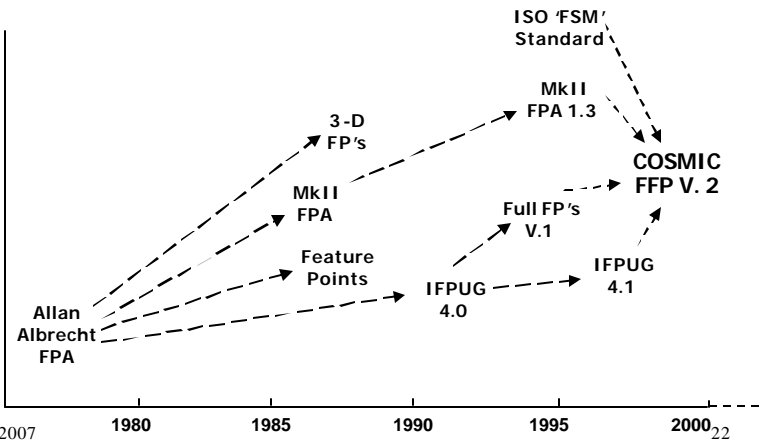


1000 cfsu

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Very Significant Amount of Work on Software Functional Size?"



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Usages of Software Sizing

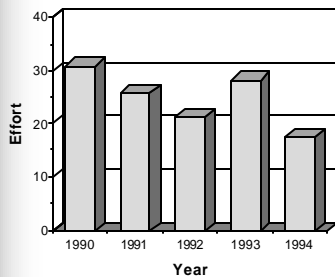
- Estimation
- Benchmarking
- Productivity Trend Analysis
- Contract Payment Mechanisms
 - Development
 - Corrective Maintenance and Support
- Quality Tracking

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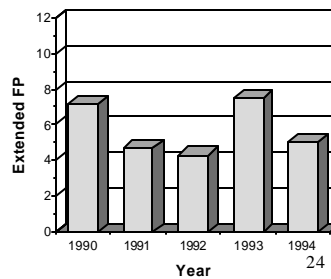
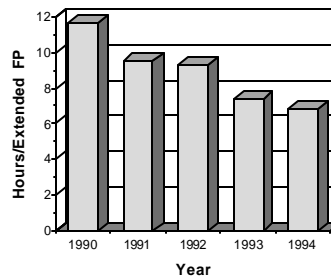
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Productivity Trend Analysis

FP Unit Costs




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ISBSG Mission

- “To help improve the management of IT resources, by both business and government, through the provision and exploitation of a public repositories of software engineering knowledge which are standardized, verified, recent and representative of current technologies.”

International Membership


Current membership:

- Australia, China, Finland, Germany
- India, Italy, Japan, Korea, Netherlands,
- Spain, Switzerland,
- United Kingdom, USA

ISBSG Strengths

- Not profit motivated
- Cooperative industry initiative
 - Strongly encouraged to not only use the submitted data but also to submit your OWN data
- Allows **DIRECT ACCESS TO SUBMITTED PROJECT DATA**
- Broad representation of IT
 - technologies, organisation types, geography
- See www.isbsg.org

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ISBSG Release 8

- Demonstration of ISBSG Release 8 Data Set

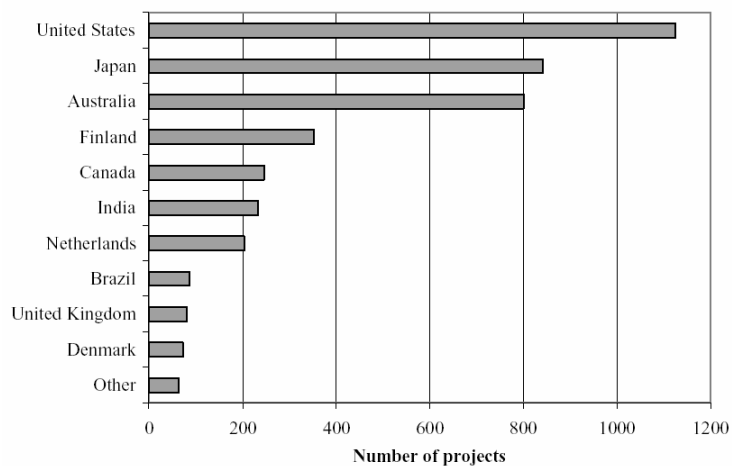
R10 Demographics

- Made available in January 2007
- Over 4000 projects
- 60 % or projects are less than 7 years old

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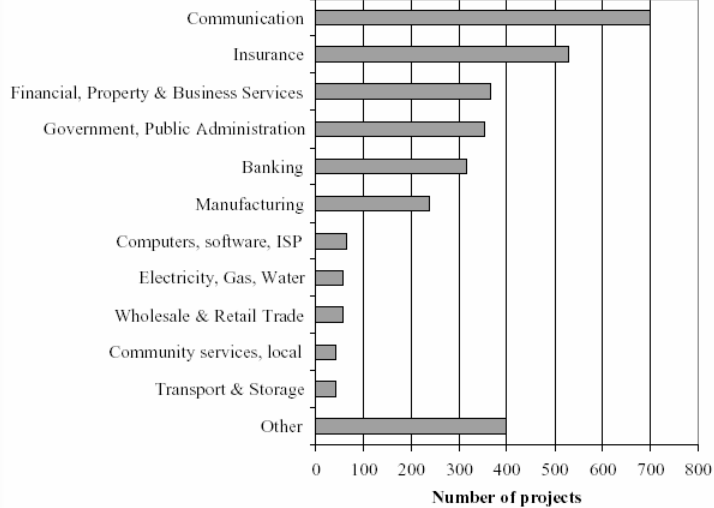
Projects by Country



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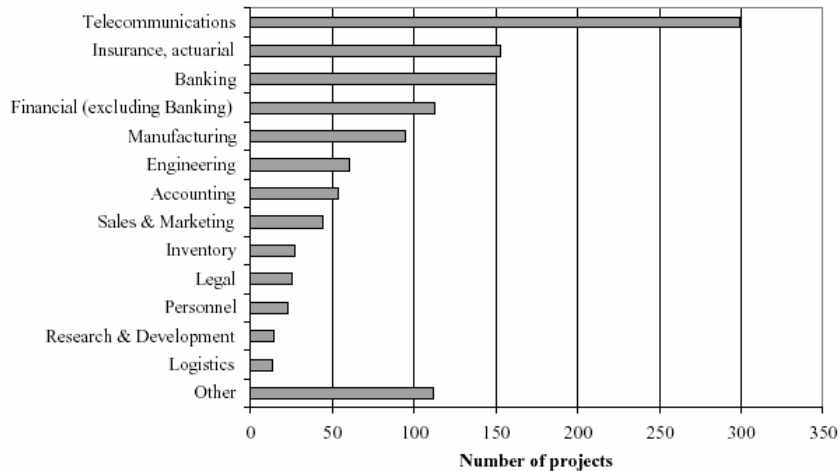
Projects by Organization Type



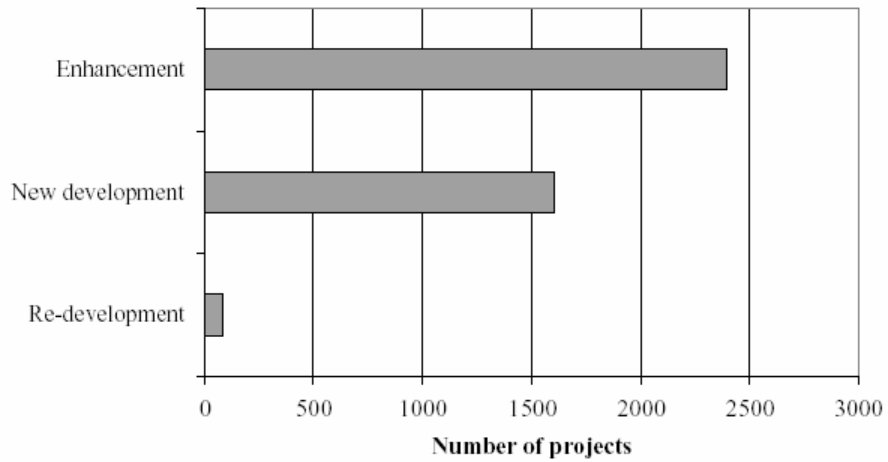
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Projects by Business Area



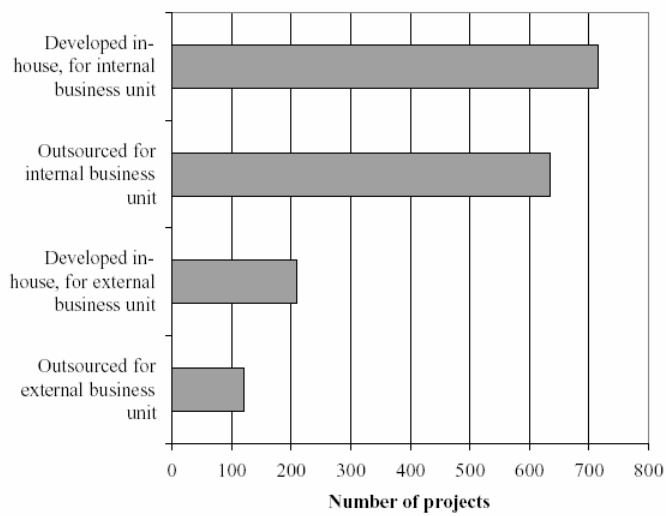
Types of Projects



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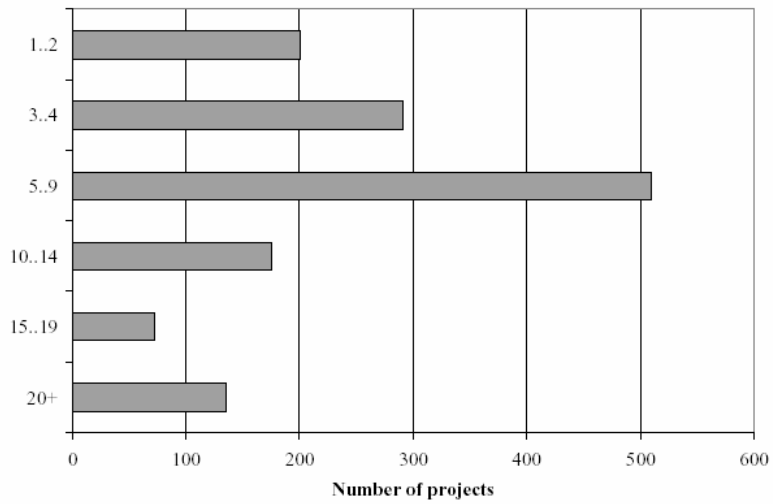
Intended Market



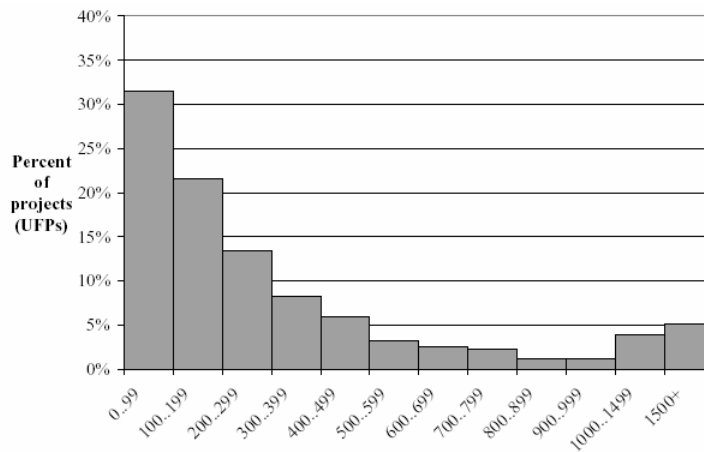
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Maximum Team Size



Range of Sizes



The ISBSG Repository - Positioning

- Probably represents top 20% of industry
- Primarily MIS Applications (to be verified in recent releases)

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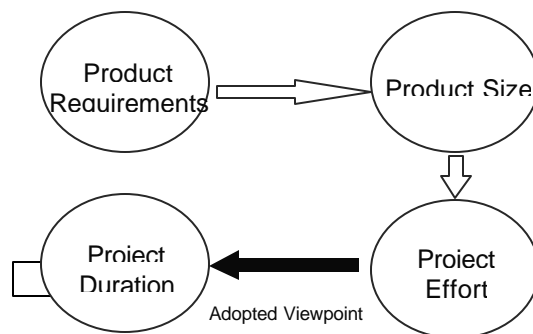
Strategic Importance of Time-to-Market

- Project manager's dream:
 - Complete and stable product requirements
 - High quality
 - Low costs
 - Short time-to-market
- Time to market or project duration is often the hardest one to pin down
- A variation of the other three have a determining effect on it

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Adopted Viewpoint in this Research



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2. Selecting a Data Sample

2.1 ISBSG release 4 (1997)

2.2 Basic selection criteria

2.3 Distribution analysis

- Effort
- Duration
- Summary

2.1 ISBSG Release 4

- Release 4 (1997) contains 396 completed projects
 - Contribution from 13 countries
 - 2/3 new development, 1/3 enhancements & re-development
 - 34% Txn proc., 38% MIS, 14% office information
 - 3/4 developed in-house for internal use
 - 67% Mainframe
 - 46% 3GL, 38% 4GL

2.2 Basic Selection Criteria

- No reasonable doubts on data validity according to ISBSG screening
- Known effort, known duration and known platform

	Duration (D) in calendar months	Effort (E) in person-hours
Number of observations (n)	312	312
Minimum value	1,0	10
Maximum value	78,0	106 480
Mean value	10,5	5 933
Standard deviation	9,0	12 169
Median	8,0	2 228

D range: 1 to 78 months
E range: 0,1 to 761 person-months

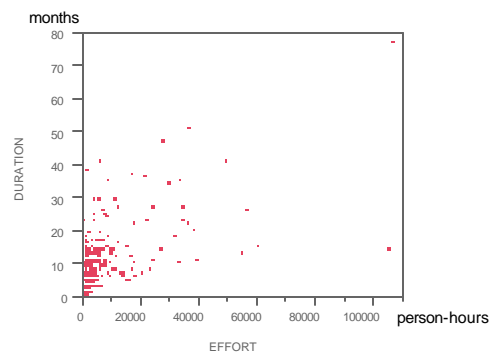
➤ 312 projects satisfied all criteria

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2.3 Basic Criteria

Scatter plot of effort vs. duration (n=312)

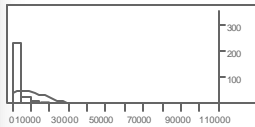


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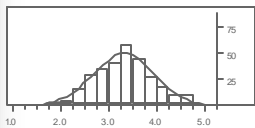
2.3 Distribution Analysis - Effort

No transform



Statistic	Value	Significance ($\alpha \leq 0.05$)
Skewness ($\sqrt{b_1}$)	4,87	Hypothesis of normality rejected
Kurtosis (b_2)	33,69	Hypothesis of normality rejected
Combined (K^2)	344,25	Hypothesis of normality rejected

Log transformed



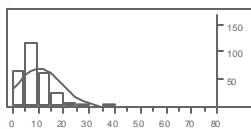
Statistic	Value	Significance ($\alpha \leq 0.05$)
Skewness ($\sqrt{b_1}$)	0,05	Hypothesis of normality NOT rejected
Kurtosis (b_2)	3,26	Hypothesis of normality NOT rejected
Combined (K^2)	1,28	Hypothesis of normality NOT rejected

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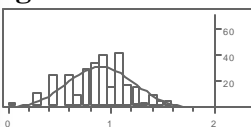
2.3 Distribution Analysis - Duration

No transform



Statistic	Value	Significance ($\alpha \leq 0.05$)
Skewness ($\sqrt{b_1}$)	2,88	Hypothesis of normality rejected
Kurtosis (b_2)	15,78	Hypothesis of normality rejected
Combined (K^2)	222,49	Hypothesis of normality rejected

Log transformed



Statistic	Value	Significance ($\alpha \leq 0.05$)
Skewness ($\sqrt{b_1}$)	0,07	Hypothesis of normality NOT rejected
Kurtosis (b_2)	3,37	Hypothesis of normality NOT rejected
Combined (K^2)	2,17	Hypothesis of normality NOT rejected

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2.3 Distribution Analysis Summary

- **Skewness due to the natural distribution of projects**
- **Normal distribution cannot be assumed without log transformation**
- **Log transformed data selected for modeling purposes.**

3. Deriving Models

3.1 Correlation analysis

3.2 Regression analysis:

Selected results

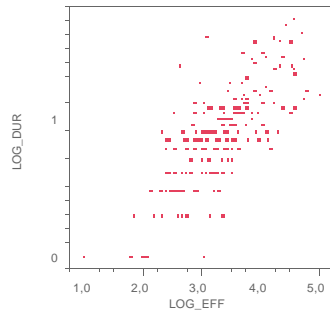
Residual analysis

The empirical models

Summary

3.1 Correlation Analysis (MF Platform)

Scatter plot of Log(effort) vs. Log(duration), n=208



- Pearson correlation coef. (r): 0,72
- Significant at 0,05 confidence level
- Linear model preferred

3.2 Regression Analysis

- **Regression hypotheses:**
 - linear relation judged adequate
 - residuals are randomly distributed
 - residuals independent from independent variable
 - variance of residuals is constant

3.2 Regression Analysis - Selected Results (MF Platform)

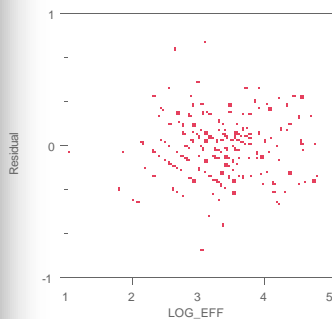
- Independent variable:
Log(Effort)
- Dependent variable:
Log(Duration)
- Linear regression model

Selected results	Value
Sample size (n)	208
R ²	0.522
F(1,207)	224.865
Prob. > F	0.0001
Log(E) coefficient	0.366
Standard error of Log(E)	0.024
Constant	-0.339

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3.2 Regression Analysis - Residual Analysis (MF Platform)

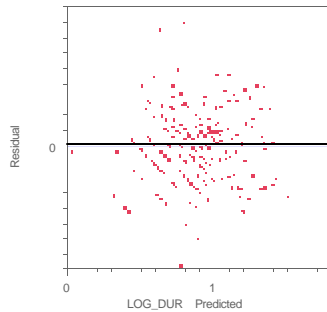


- Residuals are randomly distributed
- Residuals are independent of Log(E)

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3.2 Regression Analysis - Residual Analysis (MF Platform)



Variance of residuals is
constant over the range of the
dependent variable Log(D)

3.2 Regression Analysis - The Empirical Model (MF Platform)

↗ **Directly from regression results:**

$$\mathbf{Log(D) = (0,366 * Log(E)) - 0,339 \text{ (E in person-hours)}}$$

↗ **Converted to the usual format:**

$$\mathbf{D = 0,458 * E^{0,366} \text{ (E in person-hours)}}$$

3.2 Regression Analysis - The Empirical Models (MR and PC Platform)

↗ MR platform model (n = 65):

$$D = 0,548 * E^{0,360} \text{ (E in person-hours)}$$

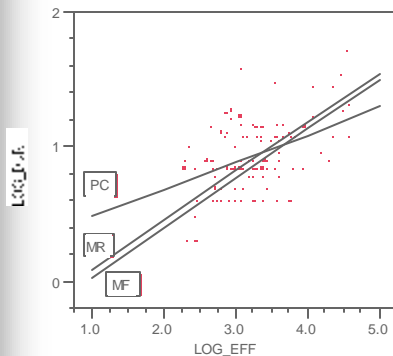
↗ PC platform model (n = 39):

$$D = 1,936 * E^{0,201} \text{ (E in person-hours)}$$

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3.2 Regression Analysis - Summary



MF platform : $D = 0,458 * E^{0,366}$

MR platform : $D = 0,548 * E^{0,360}$

PC platform : $D = 1,936 * E^{0,201}$

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4. Assessing the Models

➤ Value of Conte *et al.* (86) criteria for untransformed estimates:


Criteria	ESCOM '97 ISBSG r. 3	MF model ISBSG r. 4	MR model ISBSG r. 4	PC model ISBSG r. 4
n _i	243	208	65	39
R ²	0,40	0,41	0,49	0,06
Rank	3	2	1	4
Ave. RE	-0,18	-0,15	-0,14	-0,16
Rank	4	2	1	3
Ave. MRE	0,48	0,45	0,47	0,48
Rank	3	1	2	3
Pred (0,25)	38 %	43 %	34 %	41 %
Rank	3	1	4	2
RMS	7,20	6,78	8,52	5,45
Rank	3	2	4	1
RMS bar	0,69	0,68	0,68	0,57
Rank	3	2	2	1

- Platform dependent models all show a performance equal or better than the ISBSG r.3 model (except for three values),
- Improvements are small though,
- In all models, magnitude of criteria underline the usefulness of model for “ballpark” estimates only. (ex.: Avg. MRE and Pred(0,25))

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Conclusion

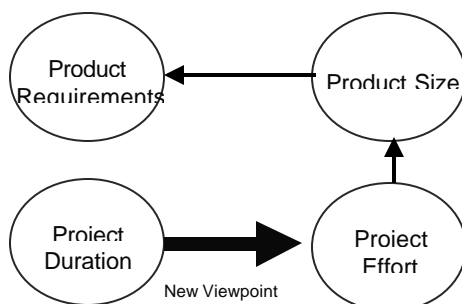
- Software sizing is different from estimation
- ISBSG data is available and can be analyzed by everyone.
- The steps taken to derive the example model and the assumptions behind it are known and the accuracy for this sample is published.
- Allows more intelligent tradeoffs and informed choices between various scenarios.

Conclusion

- Development of demonstrably sound quantitative models is a difficult and key problem in this industry.
- Can only be solved with an inherently white-box approach.
- Credibility of results depends entirely on the transparency of the method, data, definitions and assumptions that were used to derive this estimate.

6. Further Research Topics

↗ Turn the problem around



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References

- Abran, A., Ndiaye, I., and Bourque, P. Evaluation of a Black-Box Estimation Tool: A Case Study, *Software Process: Improvement and Practice*, 2007, 12(2): 199-218.
- P. Bourque, S. Oligny, A. Abran, Developing Project Duration Models in Software Engineering, *Journal of Computer Science and Technology*, Springer, Vol 22, No 3, 2007 (To be published).
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